

qMp (Quick Mesh Project) - Packages - Error #474

Custom community names are not included into the hostname

11/12/2019 11:05 PM - Roger Pueyo Centelles

Status:	Tancat	Start date:	11/12/2019
Priority:	Baixa	Due date:	
Assignee:	Roger Pueyo Centelles	% Done:	100%
Category:	System	Estimated time:	4.00 hours
Target version:	v5.0.0	Spent time:	5.00 hours
Description			
If a community is typed (e.g., "Chihuahua"), the hostname won't include the community name, but only the device name. Additionally, community and natted modes are or not the -45df prefix to the hostname.			

History

#1 - 02/21/2020 01:52 PM - Roger Pueyo Centelles

- % Done changed from 0 to 10

- Estimated time set to 4.00 h

- device_name - a text identifier for the device, e.g.: StreetName34 (default: "qMp")
- device_id - a 4-hex identifier for the device, e.g.: 4f36 (default: autogenerated on first boot)
- append_id (new) - a bool to determine whether to append the ID to the device name, or not, e.g.: StreetName34 / StreetName34-4f36 (default: yes)
- community_name - a text identifier for the community network, e.g.: Guifi.net (default: none)
- mesh_name - a text identifier for the mesh network, e.g.: GuifiSants (default: none)
- prepend_cnm (new) - a bool to determine whether to prepend the mesh name to the device name, or not, e.g.: StreetName34 / GS-StreetName34 (default: yes)
- Same behaviour for both "community" and "natted" modes

#2 - 02/21/2020 03:27 PM - Roger Pueyo Centelles

- Status changed from Nou to Resolt

- % Done changed from 10 to 100

Done.

#3 - 02/21/2020 03:27 PM - Roger Pueyo Centelles

- Status changed from Resolt to Tancat